# NEARLY OPTIMAL EMBEDDINGS OF TREES 

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## Embedding Trees in Graphs

## QuESTION:

Given a graph $G$, what trees $T$ can be embedded in $G$ ?


Goal: Find sufficient conditions on $G$ in order to contain all trees from a certain family.

## BASIC FACTS

Folklore Result
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This is obviously tight ( $G$ is a clique of size $d+1$ ). So, embedding trees of size $|T|>d$ requires some additional assumptions...

Obvious Restrictions

- $|T| \leq|G|$.
- Degrees in $T \leq$ degrees in $G$.


## Meta-Result

In suitable classes of graphs, trees can be embedded up to trivial bounds on size and degrees.

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Examples:
(1) Graphs of girth $g$ : not containing any cycle shorter than $g$.
(2) $H$-free graphs: not containing a bipartite subgraph $H$.
(3) Expanding graphs: any "sufficiently small" set of vertices $X$, has many neighbors outside of $X$.
(4) Random graphs.

These graphs typically have order $n$ much larger than min degree $d$; e.g., for girth $2 k+1$, the number of vertices must be $n=\Omega\left(d^{k}\right)$.

## Erdös-Sós Conjecture

Any graph $G$ of average degree $d$ contains all trees with $d$ edges.

- Brandt-Dobson, Haxell-Łuczak, Jiang '01: Any graph of girth $2 k+1$ and minimum degree $d$ contains all trees with $k d$ edges and maximum degree $\leq d$.
- Ajtai-Komlós-Simonovits-Szemerédi: (unpublished) For sufficiently large $d$, the Erdös-Sós conjecture is true: any graph of average degree $d$ contains all trees of size at most $d$.


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## Note

High girth helps. Can we embed even larger trees in such graphs?

## DEFINITION

$$
N_{G}(X)=\{v \in V(G): \text { there is } u \in X \text { adjacent to } v\}
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- Pósa '76, Friedman-Pippenger '87: If $\left|N_{G}(X)\right| \geq(d+1)|X|$ for all $X \subset V(G),|X| \leq 2 t-2$, then $G$ contains all trees of size $t$ and maximum degree $\leq d$.
- Benjamini, Schramm '97: Any infinite graph with a positive Cheeger constant $h(G)=\inf _{X} \frac{|N(X) \backslash X|}{|X|}$ contains an infinite tree with positive Cheeger constant.


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## Note

Since $H$-free graphs (for bipartite $H$ ) are locally expanding, this gives a tree-embedding result for any class of $H$-free graphs. E.g., graphs of girth $2 k+1$ contain all trees of size $O\left(d^{k-1}\right)$. Is this the best we can do? Graphs of girth $k$ must have size $\Omega\left(d^{k}\right)$.

## DEFINITION

$G_{n, p}$ contains each possible edge independently with probability $p$.

- Ajtai-Komlós-Szemerédi, de la Vega '79: A random graph $G_{n, d / n}$ contains with high probability (w.h.p.) a path of length $c(d) n$ where $\lim _{d \rightarrow \infty} c(d)=1$.
- de la Vega '88: For any tree $T$ of size $c_{1} n$ and maximum degree $\Delta \leq c_{2} d, G_{n, d / n}$ contains $T$ w.h.p.
- Alon-Krivelevich-Sudakov '07: $G_{n, d / n}$ contains all trees of size $(1-\epsilon) n$ and maximum degree $\Delta=\tilde{O}\left(d^{1 / 3}\right)$ w.h.p.


## Tree embeddings in Random graphs

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## Qubstion

Does $G_{n, d / n}$ contain large trees with degrees proportional to $d$ ?

## OUR RESULTS - GRAPHS OF HIGH GIRTH

Theorem 1
Let $\epsilon<\frac{1}{k}, d$ sufficiently large. Any graph of girth $2 k+1$ and min degree $d$ contains all trees of size $\frac{\epsilon}{10} d^{k}$ and max degree $\leq(1-\epsilon) d$.

## TheOrem 1

Let $\epsilon<\frac{1}{k}$, $d$ sufficiently large. Any graph of girth $2 k+1$ and min degree $d$ contains all trees of size $\frac{\epsilon}{10} d^{k}$ and max degree $\leq(1-\epsilon) d$.

Remarks:

- From Friedman-Pippenger, we get trees of size $O\left(d^{k-1}\right)$.
- In particular, for $C_{4}$-free graphs, it gives trees of size $O(d)$, which is trivial. We can embed trees of size $|T|=O\left(d^{2}\right)$, which might be the size of $G$ (projective plane).
- Jiang proves that $G$ contains all trees of max degree $\leq d$ and size $\leq k d$. If we strengthen the max degree condition slightly, to $(1-\epsilon) d$, we can embed trees of size $\epsilon d^{k}$.


## OUR RESULTS $-K_{s, t}$-FREE GRAPHS

Theorem 2
Let $s \geq t \geq 2$. Any $K_{s, t}$-free graph of min degree $d$ contains all trees of size $c d^{1+1 /(t-1)}$ and max degree $\leq \frac{1}{256} d$.

## Our Results - $K_{s, t}$-FRee graphs

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## Remarks:

- From Friedman-Pippenger, we do not get any non-trivial result, since subsets of size $\Omega(d)$ do not expand enough.
- Since there are $K_{s, t} t^{-}$free graphs with minimum degree $d$ and $O\left(d^{1+1 /(t-1)}\right)$ vertices (known examples for $s>(t-1)$ !), one cannot aspire to embed trees of larger size.


## OUR RESULTS - RANDOM GRAPHS

## Theorem 3

Let $d \geq n^{\epsilon}$ for some constant $\epsilon>0$. Then the random graph $G_{n, d / n}$ contains w.h.p. all trees of size $\frac{1}{16} \epsilon n$ and max degree $\leq \epsilon d$.

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Remarks:

- For every fixed tree $T$ of size $O(n)$ and max degree $O(d)$, it was proved by De la Vega that $T \subset G_{n, d / n}$ w.h.p. However, it is much harder to prove that $G_{n, p}$ contains all trees w.h.p.
- Simultaneous embedding was known for trees of size $(1-\epsilon) n$ and degree $\tilde{O}\left(d^{1 / 3}\right)$ [Alon-Krivelevich-Sudakov]. We improve the degree bound to $O(d)$, at the cost of a constant factor in the size of $T$.


## SELF-AVOIDING TREE-INDEXED RANDOM WALK

Let $T$ be a rooted tree. Start by embedding the root arbitrarily. In each step, pick $u \in V(T)$ which is embedded already, and place its children randomly among the unoccupied neighbors of $f(u)$.

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## Meta-claim

The image $f(T)$ behaves essentially like a random subset of $G$, in particular for each neighborhood $N(v)$ we expect $f(T)$ to occupy only a $|T| /|G| \ll 1$ fraction of $N(v)$.

- For each vertex $v \in V$, we define a bad event if $N(v)$ was visited too often by the embedding.
- Using martingale tail inequalities and the structure of $G$, we analyze the probability of a bad event.
- A careful counting scheme estimates the probability that any bad event occurs.


## Open questions

- Instead of requiring girth $2 k+1$ in Theorem 1 , suppose $G$ has no cycles of length $2 k$. Does our algorithm still work?
- It seems that the algorithm should work for any pseudorandom graph, but our analysis breaks down because two vertices might share too many neighbors.
- For random graphs $G_{n, d / n}$, the analysis can be extended to degrees $d=\omega\left(e^{\sqrt{\log n}}\right)$. What about sparse graphs, with $d$ constant?

