

The art of sieving

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Prime numbers

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For instance:

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but not

$5007 = 3 \cdot 1669$, $156839 = 2209 \cdot 71$, $8102008 = 8 \cdot 1012751$.

(The number $2^{43112609} - 1$ is known to be prime since August 2008.)

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When ordered, the *prime factors* that appear are uniquely determined by n , and so are the number of repetitions of each.

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? p1=163473364580925384844313388386509085984178367003309231218111085
238933331001045081512121181675111579;
? isprime(p1)
time = 137 ms.
%1 = 1
? p2=19008712816648221131268515739354139754718967899685154936666385
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time = 0 ms.
? isprime(p2)
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RSA challenge: Factoring $p_1 \cdot p_2$ (without knowing p_1 and p_2 in advance!) took the equivalent of 30 years of non-stop computation on a fast personal computer in 2005.

Communicating trust

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If **C** were an impostor, without knowing p_1 , she would not be able to factor n and convince **B**.

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$$2^{30} = 2 \cdot 2 \cdot 2 \cdots 2 \quad (30 \text{ times})$$

$$2^{30} + 1 = 5 \cdot 5 \cdot 13 \cdot 41 \cdot 61 \cdot 1321$$

$$2^{30} + 2 = 2 \cdot 3 \cdot 59 \cdot 3033169$$

$$2^{30} + 3 = 1073741827, \quad 2^{30} + 4 = 2 \cdot 2 \cdot 17 \cdot 15790321$$

$$2^{30} + 5 = 3 \cdot 149 \cdot 2402107$$

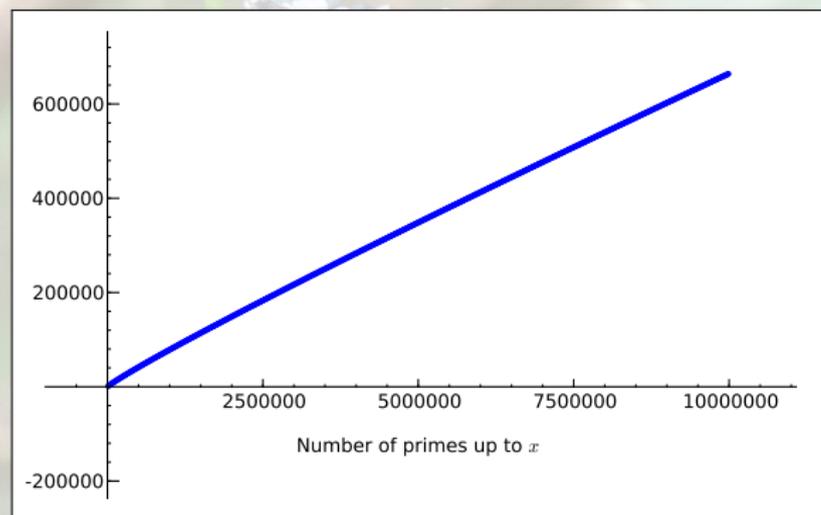
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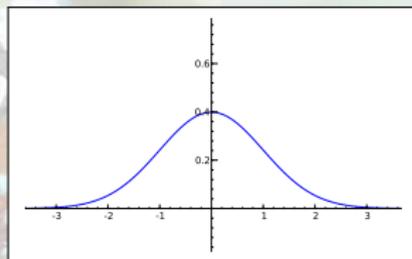
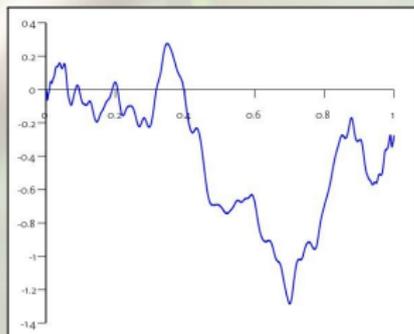


Randomness

But, seen more closely, primes seem to behave chaotically. It seems that any interesting probability distribution may be found naturally within the primes.

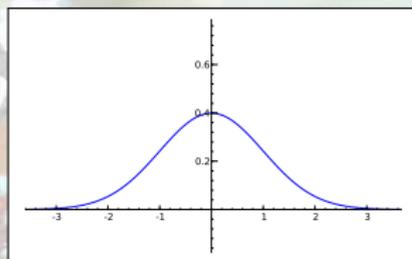
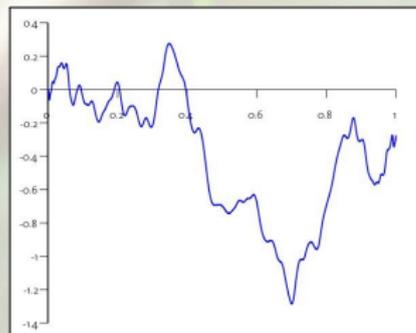
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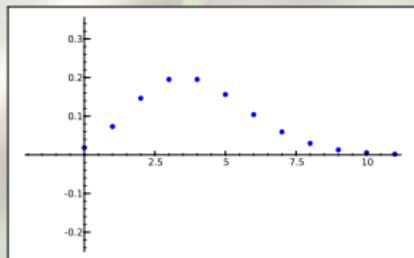
ERDÖS-KÁC theorem:

$$\frac{(\text{nb. of primes dividing } n) - \log \log n}{\sqrt{\log \log n}}$$

is approximately distributed like a normal variable for large n .

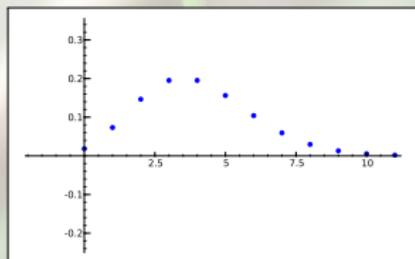
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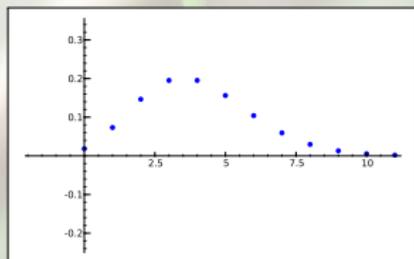
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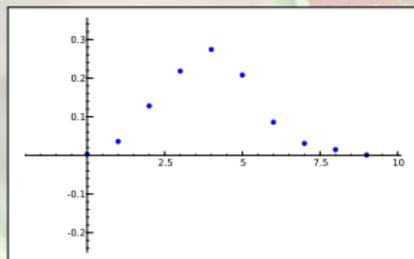
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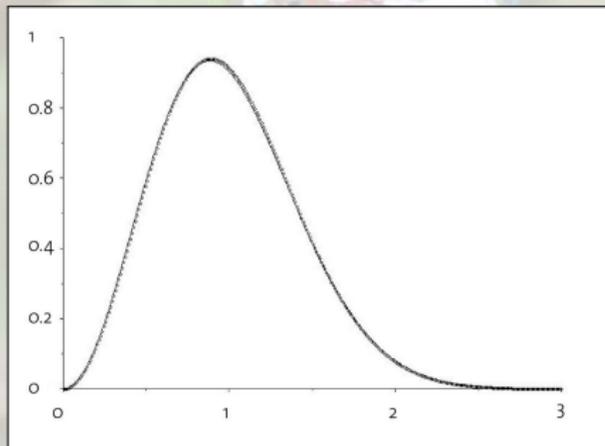


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The continuous line is the theoretical distribution of the normalized spacings of GUE matrices, and the small circles are the data from the Riemann zeta function. (Numerical work and graph by X. GOURDON)

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... and some of the most renowned scientists:

(The two questions above are still open.)

(cont.)



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The primes up to 60 are

2, 3, 5, 7, 11, 13, 17, 23, 29, 31, 37, 41, 43, 47, 53, 59.

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The most general case is when there is a set X , and a subset Y of objects of particular interest, which is defined by *removing* from X all elements which *do not satisfy* any of certain conditions $C_1, C_2, C_3, \dots, C_k$.

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This general “sieve” procedure is based on *inclusion-exclusion*.

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If an integer with $2 \leq n \leq N$ is *not* divisible by a prime number $\ell \leq \sqrt{N}$, then n must itself be a prime, and conversely if $n > \sqrt{N}$. This is the sieve description with the conditions C_1, \dots, C_k (up to p_k , with p_k closest to \sqrt{N}).

(Cont.)

So the probability that $n \leq N$ be prime should be about

$$\left(1 - \frac{1}{2}\right) \left(1 - \frac{1}{3}\right) \cdots \left(1 - \frac{1}{p_k}\right) = \prod_{\substack{\ell \leq \sqrt{N} \\ \ell \text{ prime}}} (1 - \ell^{-1}).$$



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$$(\text{Number of primes } p \leq N) \sim \frac{N}{\log N}$$

(J. HADAMARD and C. DE LA VALLÉE-POUSSIN: Prime Number Theorem, 1896, confirming the intuition of GAUSS).

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The “sifted set” is now the set of twin primes $\sqrt{N} < p \leq N$ such that $p + 2$ is also prime.

(Cont.)

So the probability that $n \leq N$ be prime and $n + 2$ also should be about

$$\left(1 - \frac{1}{2}\right) \left(1 - \frac{2}{3}\right) \cdots \left(1 - \frac{2}{p_k}\right) = \frac{1}{2} \prod_{\substack{3 \leq \ell \leq \sqrt{N} \\ \ell \text{ prime}}} (1 - 2\ell^{-1}).$$

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It is expected that

$$(\text{Number of primes } p \leq N \text{ such that } p + 2 \text{ is prime}) \sim \frac{s_2 N}{(\log N)^2}$$

with

$$s_2 = \frac{1}{2} \prod_{\substack{\ell \geq 3 \\ \ell \text{ prime}}} \frac{1 - 2\ell^{-1}}{(1 - \ell^{-1})^2} = 1.32032469 \dots$$

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– H. IWANIEC & J. FRIEDLANDER (1998):

There are infinitely many pairs of integers (x, y) such that $x^2 + y^4$ is prime.



The small and large sieves

In the previous examples, the probability of the conditions C_i become small when more and more conditions are involved. This is what is called a “small” sieve.

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This was first developed by LINNIK in 1941, and after many developments, it is now very useful in many (sometimes surprising) applications.

Recent results

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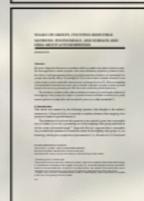


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The boundary of a large disc has length much smaller than the area: πR^2 is much larger than $2\pi R$ if R is large.

Hyperbolic counting

In hyperbolic geometry, the length of the boundary of a disc is comparable with the area. Counting discrete points in the interior is much more difficult.

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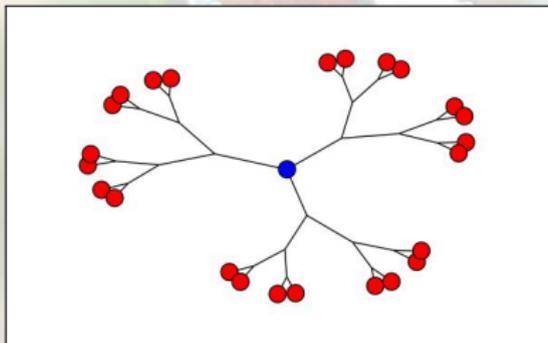
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The hyperbolic area A of a hyperbolic disc of radius R is *smaller* than R .

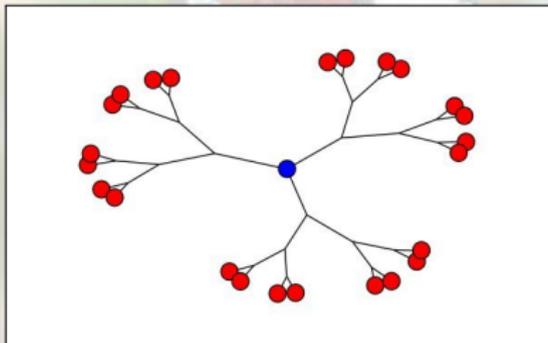
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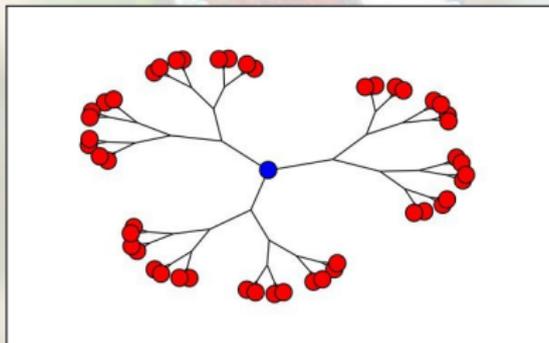
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24 vertices among the 46 are on the “boundary”.

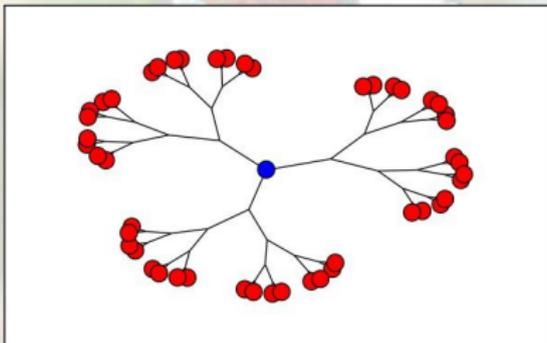
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48 vertices among the 94 are on the “boundary”.

Apollonian circle packings

The curvature of a circle is the inverse of its radius.



Apollonian circle packings

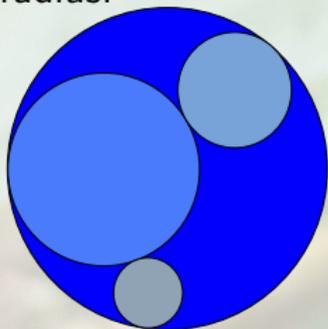
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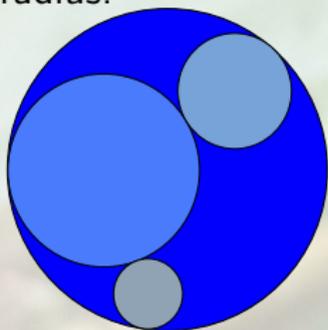
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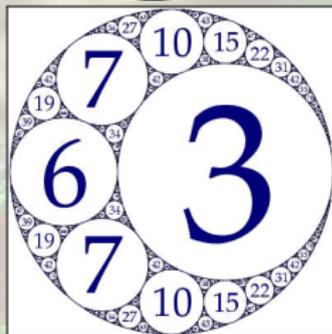
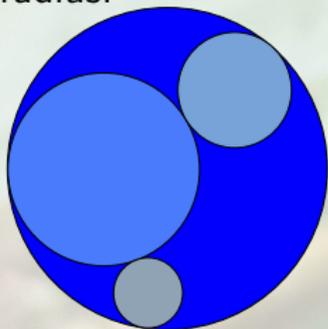
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Diophantine properties of apollonian packings

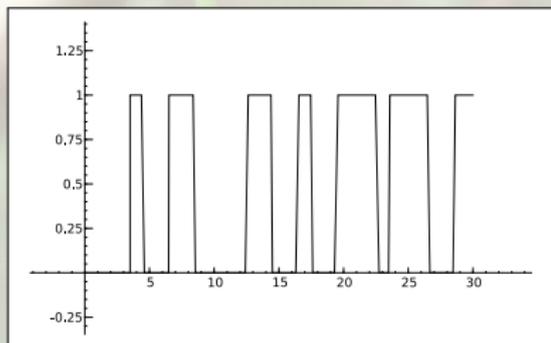
P. SARNAK (2007), following the methods of Bourgain-Gamburd-Sarnak: for some constant C , in any such packing, there exist infinitely many quadruples of tangent circles, all curvatures of which are product of at most C primes.

Tools for hyperbolic sieving

To study these “hyperbolic” sieves, one needs deep tools related to arithmetic and to harmonic analysis.

Tools for hyperbolic sieving

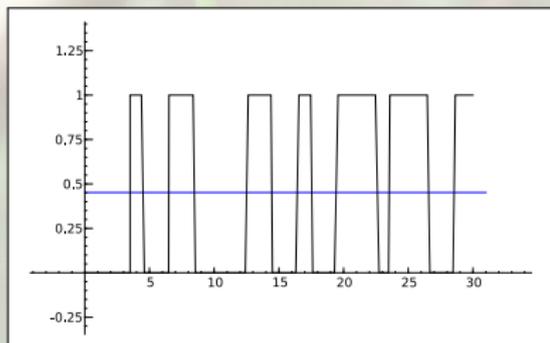
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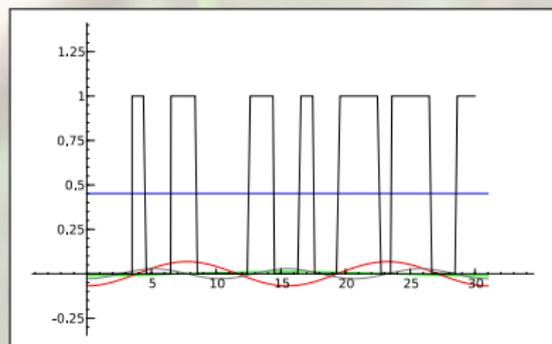
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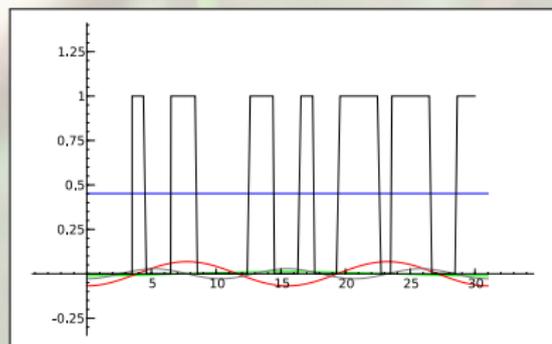
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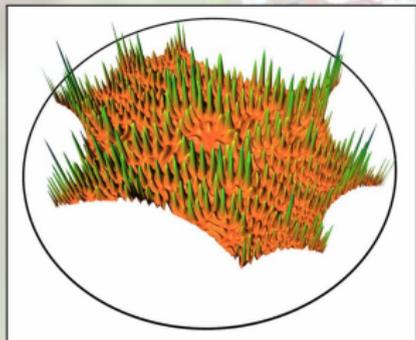
The oscillating harmonics must be shown to be negligible in some sense. This often involves very deep results, and most of the work lies here.

Arithmetic Quantum Chaos

We end with a problem that seems to have nothing to do with sieve, but where it turns out to be applicable.

Arithmetic Quantum Chaos

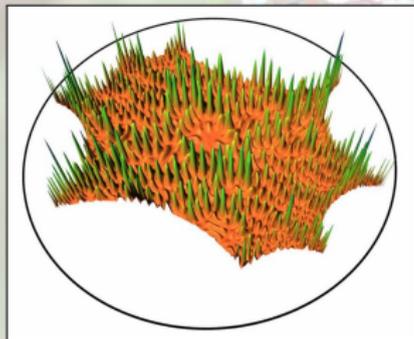
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Arithmetic Quantum Chaos

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This shows the density of a “wave function” on a hyperbolic surface. It is expected that for certain surfaces, the wave functions with high energy will be uniformly distributed. (Picture by R. AURICH and F. STEINER.)

Arithmetic Quantum Unique Ergodicity

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For a similar but slightly different problem, they are able to prove completely the analogue result, because the corresponding conjecture is known.



Acknowledgements

Most of the pictures in this document were produced using free mathematical and graphics software, in particular:

- **Inkscape**, www.inkscape.org
 - **Pari/GP**, pari.math.u-bordeaux.fr
 - **Sage**, www.sagemath.org
 - **ImageMagick**, www.imagemagick.org
- and the whole **GNU** and **Linux** desktop environment.